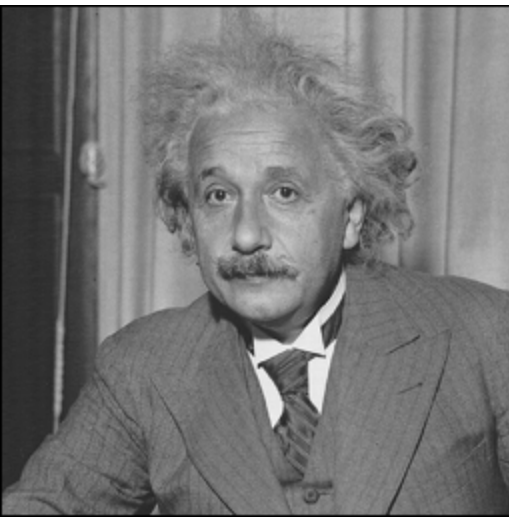


original

range: [0.0e+00, 1.0e+00]

dims: [256, 256] * 1.0



expanded

range: [0.0e+00, 1.0e+00]

dims: [512, 512] * 0.5

