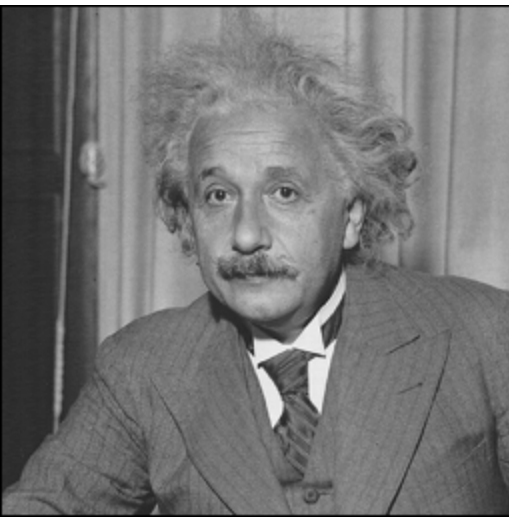


Input image

range: [3.9e-03, 1.0e+00]

dims: [256, 256] * 1



Output

range: [6.8e-01, 7.1e-01]

dims: [256, 256] * 1

