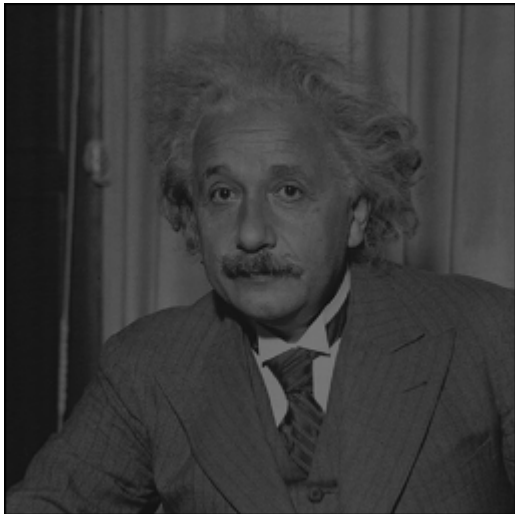


range: [3.9e-03, 2.0e+00]
dims: [256, 256] * 1



range: [3.9e-03, 2.0e+00]
dims: [256, 256] * 1

