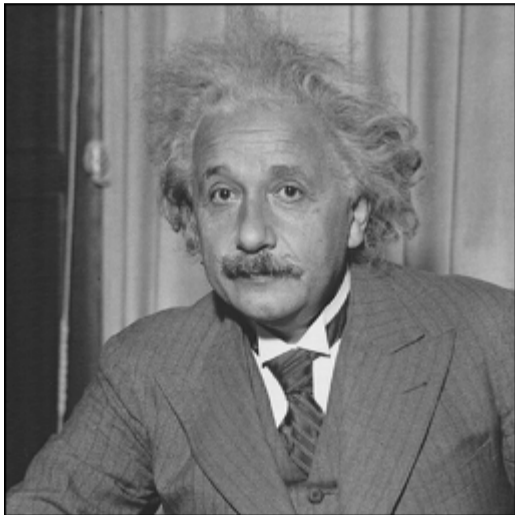


original

range: [3.9e-03, 1.0e+00]

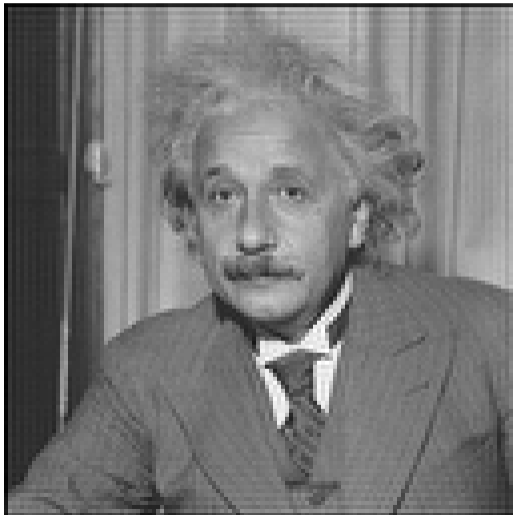
dims: [256, 256] \* 1



shrunk

range: [-3.5e-04, 1.0e+00]

dims: [128, 128] \* 2



blurred

range: [8.0e-02, 9.1e-01]

dims: [128, 128] \* 2

