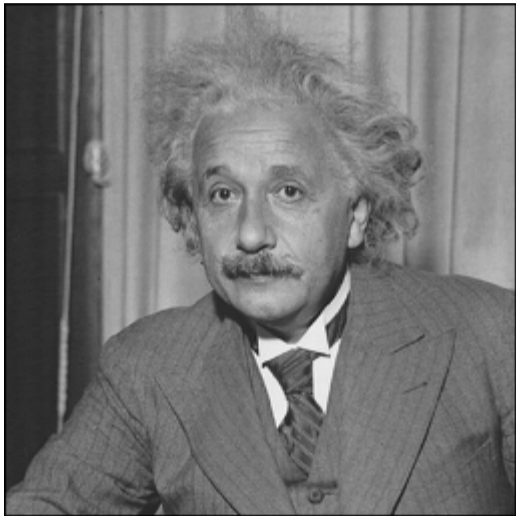
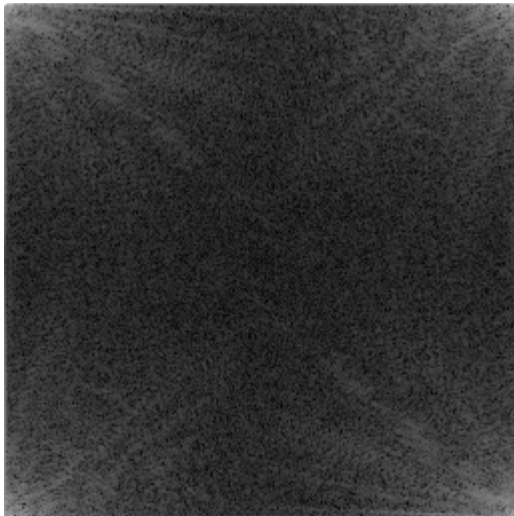


range: [3.9e-03, 1.0e+00]
dims: [256, 256] * 1



log(1+amplitude)
range: [2.7e-02, 1.0e+01]
dims: [256, 256] * 1



phase
range: [-3.1e+00, 3.1e+00]
dims: [256, 256] * 1

