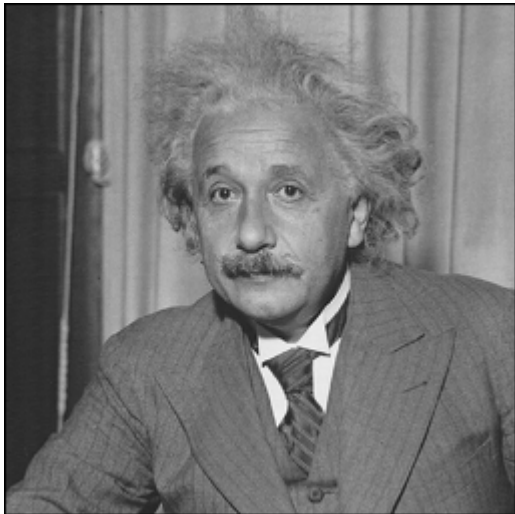


range: [3.9e-03, 1.0e+00]
dims: [256, 256] * 1



range: [1.4e-01, 8.2e-01]
dims: [32, 32] * 8

